



FEDPAC PAYROLL DEDUCTION AUTHORIZATION FORM

Beginning with the next available pay period, I wish to voluntarily contribute...

Chairman's Club - \$57.70 per pay period
(Recommended for senior executive staff)

Presidential Club - \$19.24 per pay period
(Recommended for executive staff)

Capitol Club - \$9.62 per pay period
(Recommended for branch managers)

Congressional Club - \$3.85 per pay period
(Recommended for loan officers)

Ambassador Club - \$1.93 per pay period
(Recommended for young professionals)

Other Amount _____

I understand that this deduction is not tax-deductible and that this contribution is strictly voluntary and will be used for political purposes. The amounts listed above are merely suggestions, and I may contribute more or less than the guidelines suggest. In addition, my employer will not favor or disadvantage anyone by reason of the amount of his or her contribution or his or her decision not to contribute. I have the right to refuse to contribute without reprisal.

My bi-weekly payroll deduction will continue until I notify Payroll in writing of any change. The submission of a new deduction authorization form will supersede any previous authorizations for this payroll deduction. I have the right to terminate this deduction at any time by providing written notification (or email) to the Payroll Department. I understand my notice must be received by Payroll one week prior to a pay date to allow for processing time.

Name: _____

Home Address: _____

City, State, Zip: _____

Signature: _____ **Date:** _____

Please submit this completed form to your Credit Union HR/Finance Manager for record.

Thank you for supporting The League FedPAC!

Contributions to The League FedPAC are not deductible for federal tax purposes.

Contributions to The League FedPAC are strictly voluntary and will be used for political purposes. You have the right to refuse to contribute without reprisal. Personal contributions over \$200 must be reported to the FEC. Paid for by the League of Credit Unions.